

Izzy Gizmo

and the Invention Convention

Help Izzy Gizmo Get Home!



Izzy Gizmo needs your help! She needs a map to guide her, Grandpa, and Fixer to Technoff Isle and then back home. Think about what obstacles Izzy Gizmo will need to overcome on her journey and then write them in the space below. Next, brainstorm what tools and materials she needs to pack. Then, using the tools/materials, come up with creative names for invention solutions that will help her overcome those obstacles.

Finally, use the back of this page or a separate sheet of paper to create the map she will use to make it to and from Technoff Isle and her home. Be sure to include your obstacles and their invention solution on your map!

Obstacles:

example: crossing the sea

Tools and Materials:

example: motor

Invention Solutions:

example: Floaty Boat-o-Matic



My New Invention

Get inspired by Izzy Gizmo’s marvelous inventions! Using the space below, outline information about an invention you’d like to create. Include the name of your invention, what it does, what it looks like, how it works, and how and why you would make it.

What does it do?

How does it work?

My new invention is a

What does it look like?

How/why did you make it?

